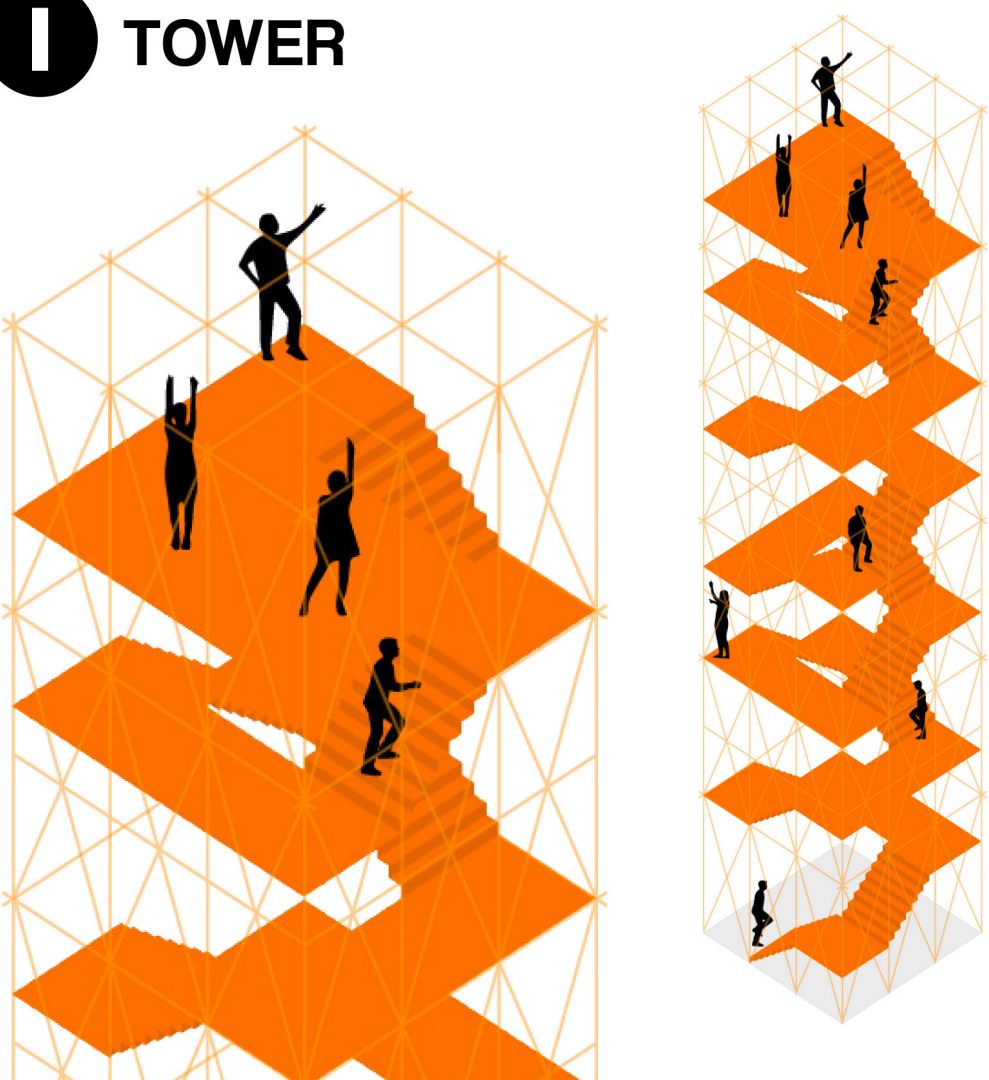


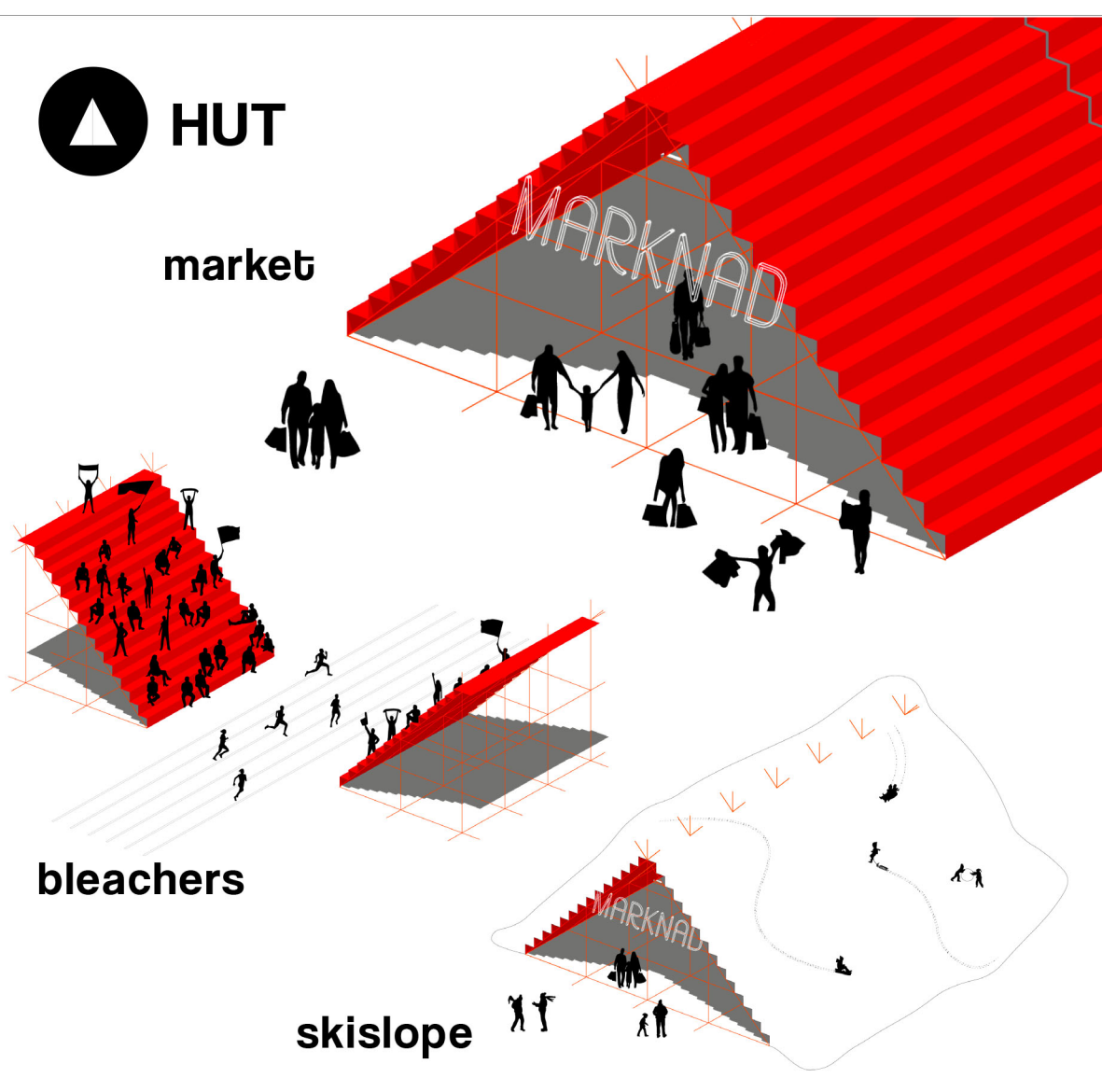
# ARCHETYPES - USES AND TRANSFORMATIONS

If the path allows you to explore and get to know the place, the buildings allow you to inhabit it. Archetypes are the fundamental tools for implementing the settlement activity and define places. They were designed with primordial activities / uses in mind, such as watching or observing (tower), protecting oneself (the hut), discussing (the arena), resting (the platforms), playing (the carousel). Archetypes are open structures, which allow for transformation over time according to uses, needs (and even seasons). They are modular, demountable and transportable. This means that over the years they can be organized in different configurations, depending on the needs of the community, and the transformations that will affect Mälärporten.

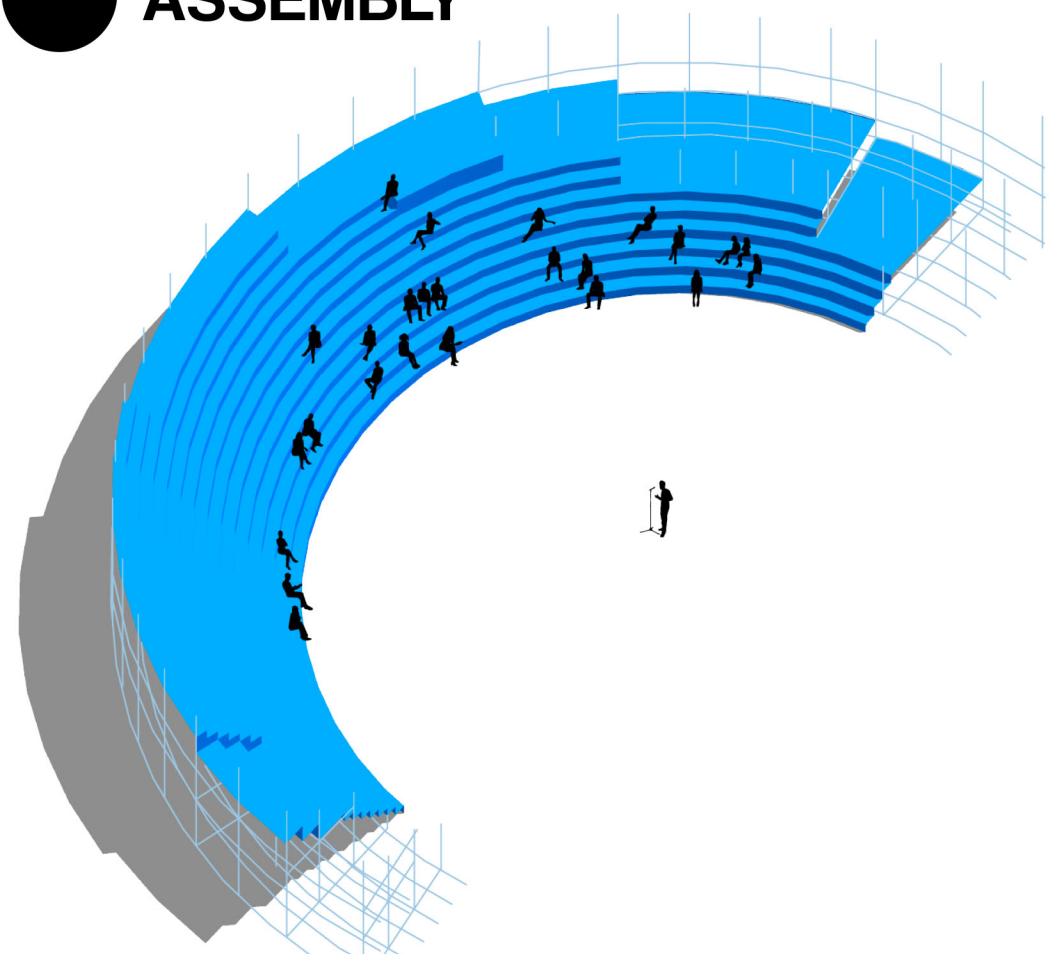
## TOWER



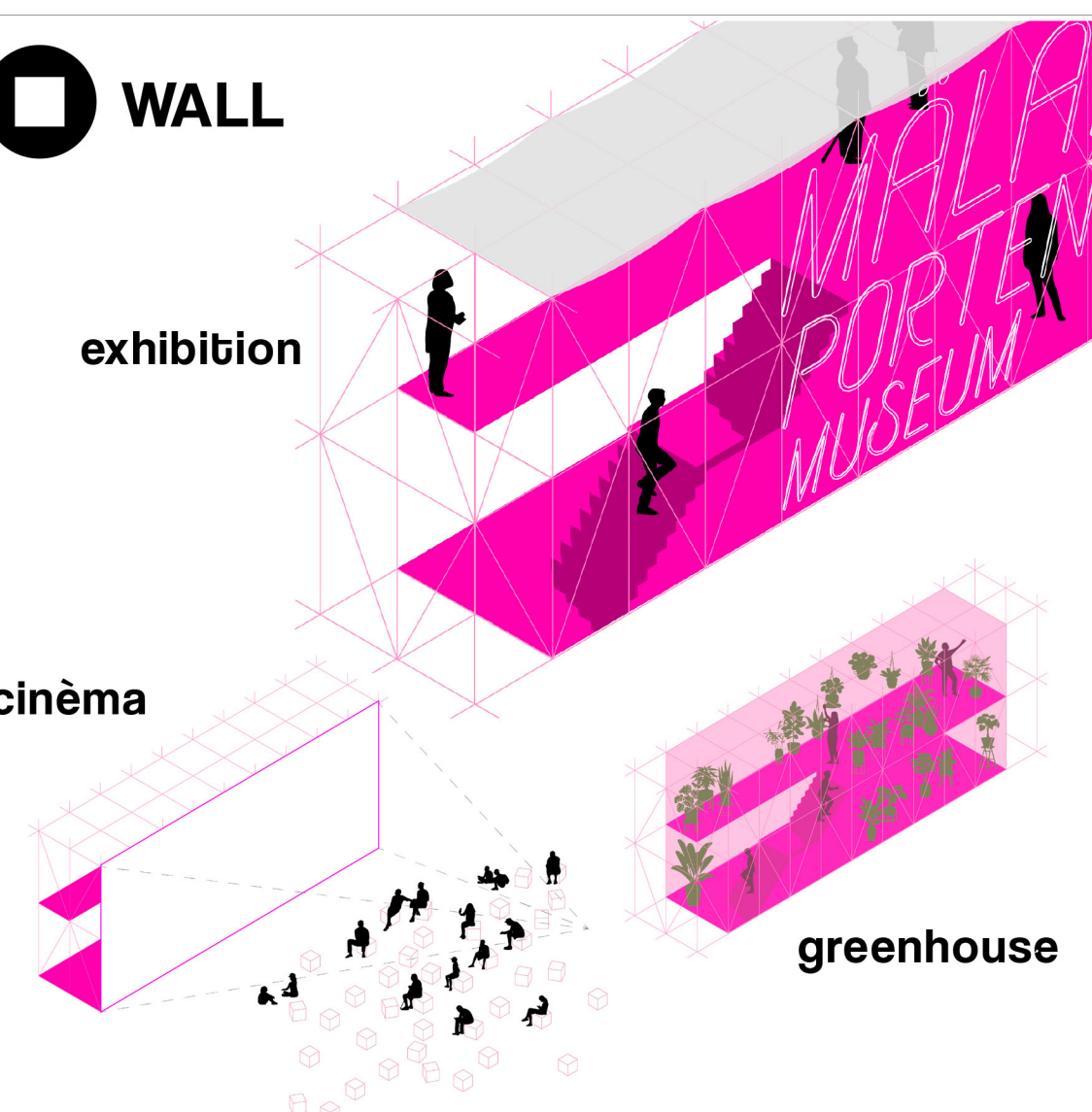
## HUT



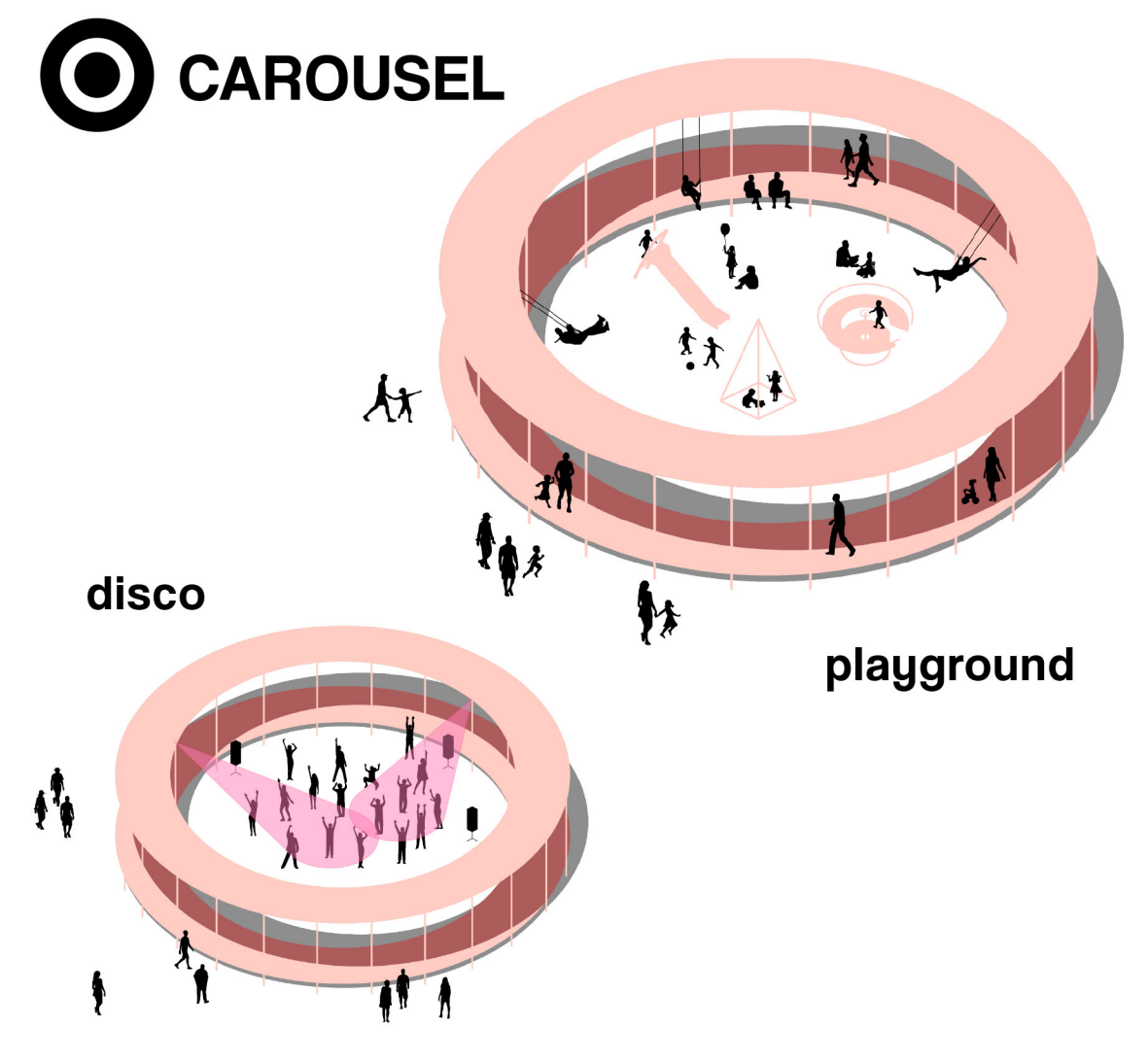
## ASSEMBLY



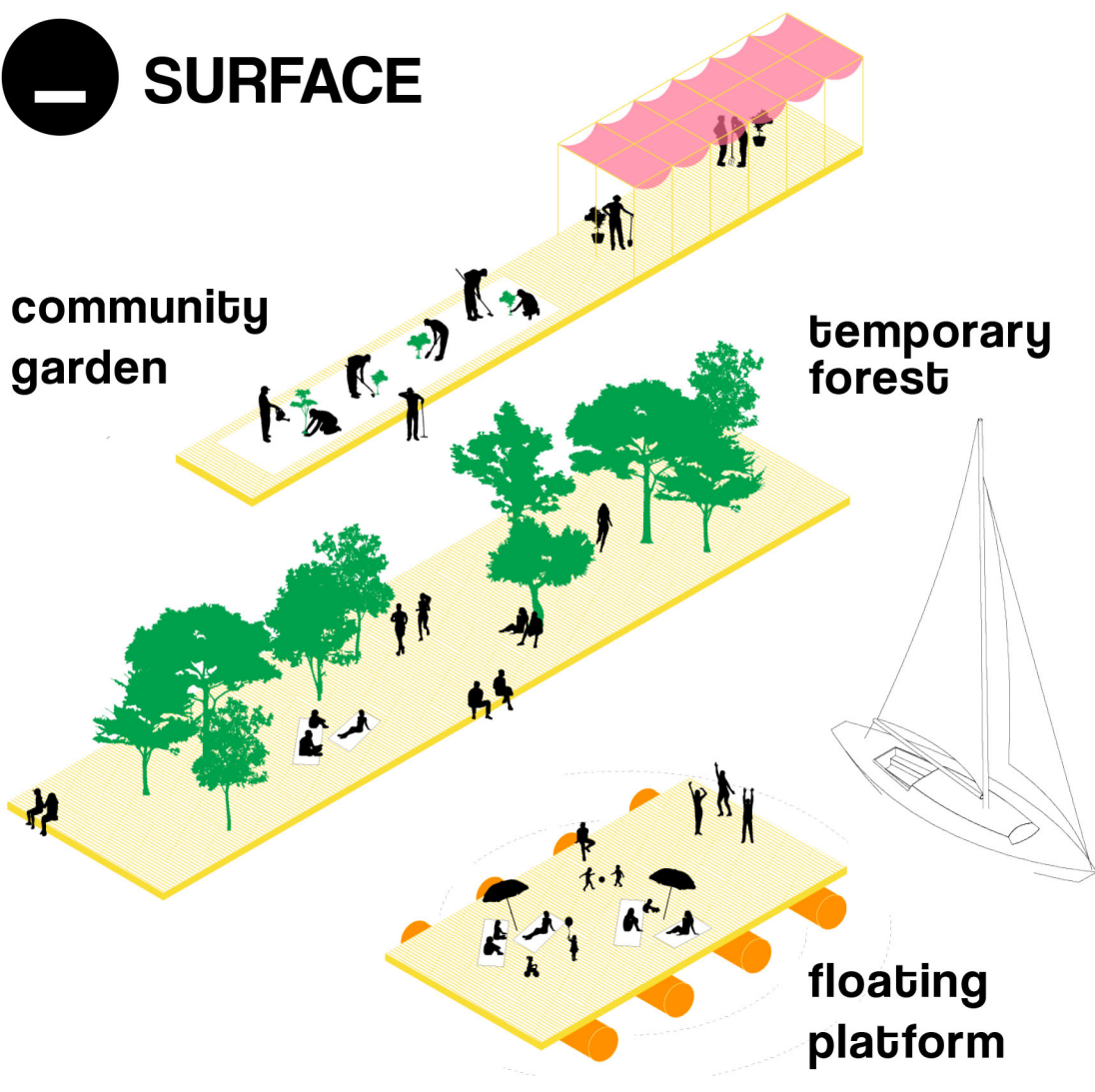
## WALL



## CAROUSEL



## SURFACE



1. view of the bridge over the railway - new connection  
2. view from the path - rail garden  
3. view from the temporary cinema and the silo

# NY VÄG: POSTCARDS FROM THE FUTURE

## OUTCOMES

The aim of the project is that of outlining a possible new way for people to inhabit what now is perceived as an hostile land, by giving them the platform and the tools to read the existing (sometimes hidden) qualities, to re-imagine and to experience together how Mälärporten can become an inclusive and sustainable part of their city and how they can actively contribute to build and transform it. The project of course has a strong temporary connotation, which allows a freedom of experimentation and an ability to metabolize new changes and transformations, but at the same time it functions as a space-time dimension where permanent community values and identity are incrementally built.

**NY VÄG**, as a temporary physical experiment, expects a permanent outline that is people interactions and relationships between them and between their community and the city space.

**NY VÄG** is the time and space where people build the memory of the place, the wishes for the future and the values from which to start.

